

Hyperprior bayesian approach for inverse problems in imaging. Application to single shot HDR.

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Teaser : what is High Dynamic Range Imaging (HDR) ?

Capture a scene containing a large range of intensity levels...



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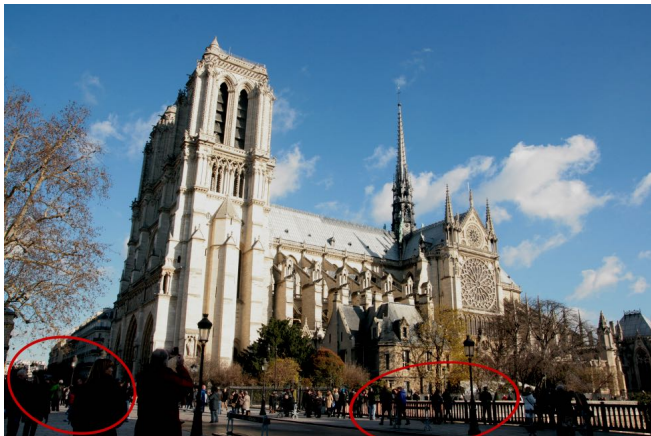
... using a standard digital camera.



Limited dynamic range of the camera → loss of details in bright and/or dark areas.

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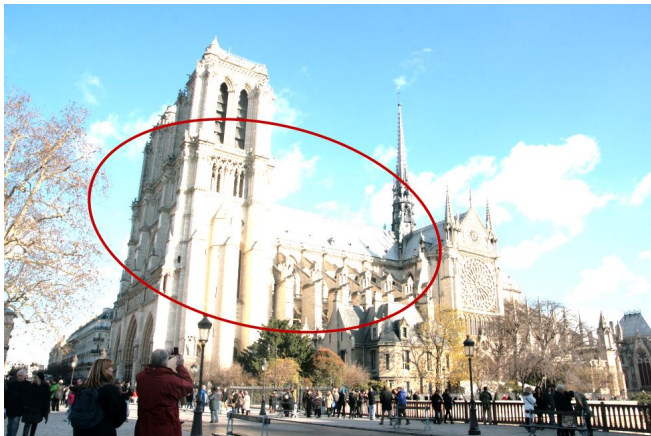
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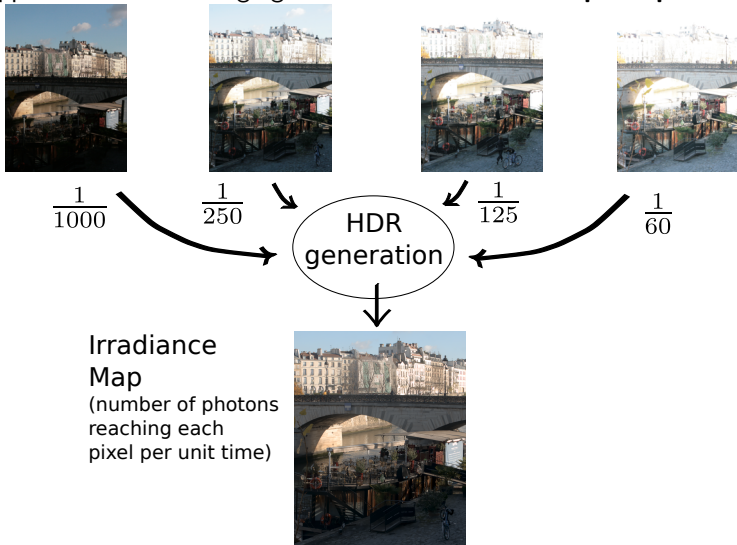
Teaser : what is High Dynamic Range Imaging (HDR) ?



Limited dynamic range of the camera → loss of details in bright and/or dark areas.

Motivation : High Dynamic Range Imaging (HDR)

Usual approach for HDR image generation : **fusion of mutple exposures.**



Challenges of HDR imaging in dynamic scenes

moving
objects



noise



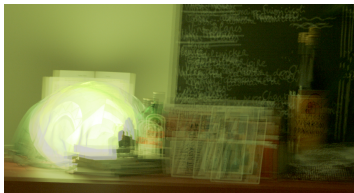
camera
motion

Challenges of HDR imaging in dynamic scenes

camera + object motion



ghosting effect



Would it be possible to create a HDR
image from a single shot ?

Would it be possible to create a HDR
image from a single shot ?

First, let's focus on a very generic inverse
problem...

A generic inverse problem

Original image



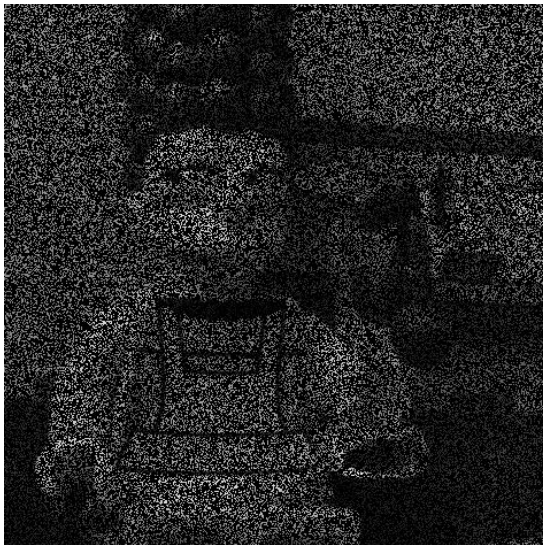
A generic inverse problem

Noise



A generic inverse problem

Missing pixels



Inverse Problem

Degradation model

$$\tilde{u} = Au + n$$

- u reference image
- A is a diagonal operator
- Additive noise n may depend on u :
 Example RAW data (shot noise and readout noise)

$$n(x) \sim \mathcal{N}(0, \alpha(x)u(x) + \beta(x))$$

Inverse Problem

Degradation model

$$\tilde{u} = Au + n$$

Notation for patches

$Z_i = p_i(\tilde{u})$ (degraded patch of size $d = f \times f$ centered at i)

$C_i = p_i(u)$ (unknown reference patch)

$N_i = p_i(n)$ (additive noise patch)

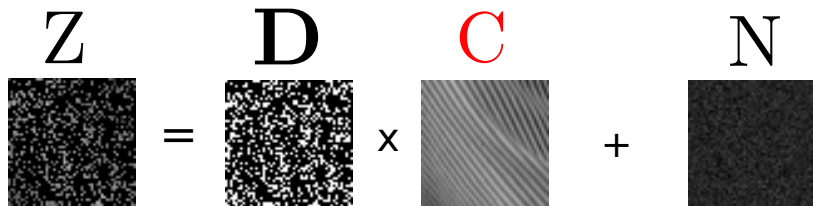
D_i restriction of A to $p_i(u)$

Degradation model for a patch centered at pixel i

$$Z_i = D_i C_i + N_i$$

Patch degradation Model

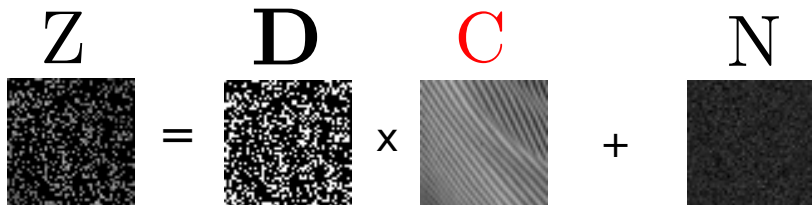
Observed
patch

$$Z = D \times C + N$$


The diagram illustrates the Patch Degradation Model equation $Z = D \times C + N$. It consists of four square images arranged horizontally, separated by mathematical operators. The first image, labeled **Z**, is a noisy patch. The second image, labeled **D**, is a noisy patch. The third image, labeled **C**, is a diagonal blur kernel. The fourth image, labeled **N**, is a noisy patch. The operators are an equals sign (=), a multiplication sign (x), and a plus sign (+).

Patch degradation Model

Observed
patch

$$Z = D \times C + N$$
The diagram illustrates the Patch Degradation Model equation $Z = D \times C + N$. It consists of four square images arranged horizontally, separated by mathematical operators. The first image, labeled 'Z', is a noisy patch. The second image, labeled 'D', is also a noisy patch. The third image, labeled 'C', shows a diagonal line pattern. The fourth image, labeled 'N', is a dark noisy patch. The operators are an equals sign, a multiplication sign, and a plus sign.

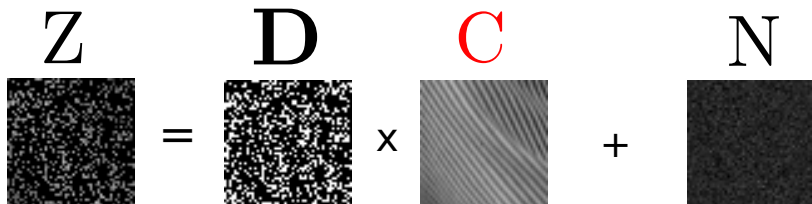
Assumptions :

- D is known
- $N \sim \mathcal{N}(0, \Sigma_N)$, eventually depends on C but $\text{Cov}(N, C) = 0$

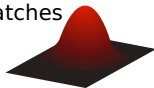
Patch degradation Model

Observed
patch

Patch we seek
to estimate

$$Z = D \times C + N$$


Gaussian prior
for patches



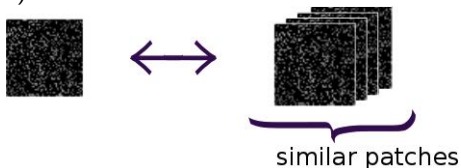
Assumptions :

- D is known
- $N \sim \mathcal{N}(0, \Sigma_N)$, eventually depends on C but $\text{Cov}(N, C) = 0$
- $C \sim \mathcal{N}(\mu, \Sigma)$ with μ and Σ unknown

How to set Gaussian prior parameters μ and Σ ?

1 Classical choice : MLE [NL-Bayes - Lebrun et al. 2013]

Set of similar patches Z_1, \dots, Z_M , such that all the (unknown) C_i follow the same law $\mathcal{N}(\mu, \Sigma)$.

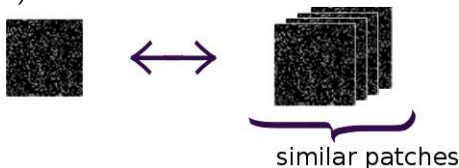


$$\hat{\mu} = \frac{1}{M} \sum_{i=1}^M Z_i \quad \text{and} \quad \hat{\Sigma} = \frac{1}{M-1} \sum_{i=1}^M [Z_i - \hat{\mu}][Z_i - \hat{\mu}]^T$$

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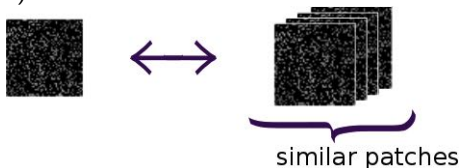
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Not reliable when pixels are missing !

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Not reliable when pixels are missing !

2 Gaussian Mixture Model prior on patches [EPLL - Zoran and Weiss 2011 ; PLE - Yu et al. 2012]

How to set Gaussian prior parameters μ and Σ ?

MAP with an hyperprior on (μ, Σ)

$$\operatorname{argmax}_{\{C_i\}, \mu, \Sigma} p(\{C_i\}_i, \mu, \Sigma \mid \{Z_i\}_i) =$$

$$\operatorname{argmax}_{\{C_i\}, \mu, \Sigma} p(\{Z_i\} \mid \{C_i\}, \mu, \Sigma) \cdot p(\{C_i\} \mid \mu, \Sigma) \cdot p(\mu, \Sigma).$$

Rappel

- $Z_i \mid C_i, \mu_i, \Sigma_i \sim \mathcal{N}(D_i C_i, \Sigma_{N_i})$
- $C_i \mid \mu_i, \Sigma_i \sim \mathcal{N}(\mu, \Sigma)$
- $(\mu, \Sigma) ?$

Inclusion of hyperprior information compensates for missing pixels.

Hyperprior on (μ, Σ)

Conjugate prior for a multivariate normal distribution

- Normal prior on the mean (conditionnal on the covariance)

$$\mu \mid \Sigma \sim \mathcal{N}(\mu_0, \Sigma/\kappa) \propto |\Sigma|^{-\frac{1}{2}} \exp\left(-\frac{\kappa}{2}(\mu - \mu_0)^T \Sigma^{-1}(\mu - \mu_0)\right)$$

- inverse Wishart prior on the covariance matrix

$$\Sigma \sim \mathcal{IW}(\nu \Sigma_0, \nu) \propto |\Sigma|^{-\frac{\nu+d+1}{2}} \exp\left(-\frac{1}{2}\text{trace}[\nu \Sigma_0 \Sigma^{-1}]\right)$$

Hyperprior on (μ, Λ) with $\Lambda = \Sigma^{-1}$ (precision matrix)

Conjugate prior for a **multivariate normal distribution**

- Normal prior on the mean (conditionnal on the covariance)

$$\mu \mid \Lambda \sim \mathcal{N}(\mu_0, \Lambda^{-1}/\kappa) \propto |\Lambda|^{\frac{1}{2}} \exp\left(-\frac{\kappa}{2}(\mu - \mu_0)^T \Lambda (\mu - \mu_0)\right)$$

- Wishart prior on the inverse covariance matrix

$$\Lambda \sim \mathcal{W}((\nu \Sigma_0)^{-1}, \nu) \propto |\Lambda|^{\frac{\nu-d-1}{2}} \exp\left(-\frac{1}{2}\text{trace}[\nu \Sigma_0 \Lambda]\right)$$

Minimization with respect to $\{C_i\}_i$

- $\{Z_i\}$ set of similar patches;
- μ, Λ fixed.

$$\begin{aligned} & \operatorname{argmax}_{\{C_i\}} p(\{Z_i\} | \{C_i\}) \cdot p(\{C_i\} | \mu, \Lambda) \cdot p(\mu, \Lambda) \\ &= \operatorname{argmax}_{\{C_i\}} \prod_{i=1}^M (p(Z_i | C_i) \cdot p(C_i | \mu, \Lambda)) \\ &= \operatorname{argmax}_{\{C_i\}} \prod_{i=1}^M \left(g_{0, \Sigma_{N_i}}(Z_i - D_i C_i) \cdot g_{\mu, \Lambda^{-1}}(C_i) \right) \end{aligned}$$

Solution given by Wiener estimator for each i separately

$$\hat{C}_i = \underbrace{\Lambda^{-1} D_i^T}_{\mathbb{E}(C_i Z_i^T)} \underbrace{(D_i \Lambda^{-1} D_i^T + \Sigma_{N_i})^{-1}}_{\mathbb{E}(Z_i Z_i^T)} (Z_i - D_i \mu) + \mu$$

W_i

Minimization with respect to μ, Λ

- $\{C_i\}_i$ fixed.

$$\operatorname{argmax}_{\mu, \Lambda} \underbrace{p(\{Z_i\} \mid \{C_i\}, \mu, \Lambda)}_{\text{HYP : independent of } \mu, \Lambda} \cdot p(\{C_i\} \mid \mu, \Lambda) \cdot p(\mu, \Lambda)$$

$$\simeq \operatorname{argmax}_{\mu, \Lambda} p(\{C_i\} \mid \mu, \Lambda) \cdot p(\mu, \Lambda)$$

$$= \operatorname{argmax}_{\mu, \Lambda} \prod_{i=1}^M g_{\mu, \Lambda^{-1}}(C_i) g_{\mu_0, \Lambda^{-1/\kappa}}(\mu) w_{\Lambda_0/\nu, \nu}(\Lambda).$$

Explicit solution

$$\begin{cases} \hat{\mu} = \frac{M\bar{C} + \kappa\mu_0}{M + \kappa} \\ \hat{\Lambda}^{-1} = \frac{\nu \Sigma_0 + \kappa(\hat{\mu} - \mu_0)(\hat{\mu} - \mu_0)^T + \sum_{i=1}^M (\hat{C}_i - \hat{\mu})(\hat{C}_i - \hat{\mu})^T}{\nu + M - d} \end{cases}$$

Loop in (μ, Λ)

In the previous formula, \hat{C}_i , $\hat{\mu}$ and $\hat{\Lambda}$ depend on each other. Replacing \hat{C}_i by its expression in (μ, Λ) and reinjecting this in the formula of $(\hat{\mu}, \hat{\Lambda})$, we get

$$\hat{\mu} = \left(\kappa Id + \sum_{j=1}^M W_j D_j \right)^{-1} \left(\sum_{j=1}^M W_j Z_j + \kappa \mu_0 \right)$$

$$\begin{aligned} (\nu + M - d) \hat{\Lambda}^{-1} &= \sum_{j=1}^M (W_j (Z_j - D_j \mu))(W_j (Z_j - D_j \mu))^T \\ &+ \kappa (\mu - \mu_0)(\mu - \mu_0)^T + \nu \Sigma_0 \end{aligned}$$

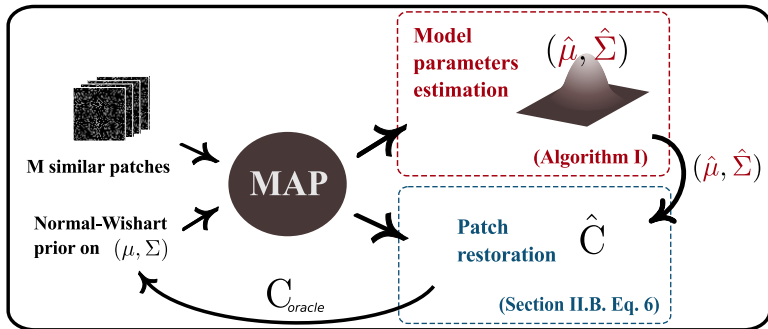
with $W_j = \Lambda^{-1} D_j^T (D_j \Lambda^{-1} D_j^T + \Sigma_{N_j})^{-1}$.

Algorithm

Initialization : compute Oracle image C_{oracle}

For $k = 1$: maxit

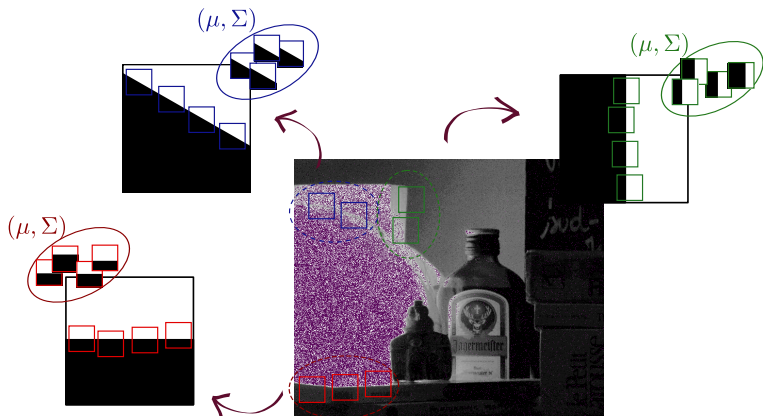
- For each Patch Z
 - 1 Find patches similar to Z in C_{oracle}
 - 2 Compute μ_0 and Σ_0 from this set of similar patches in C_{oracle}
 - 3 Compute first $\hat{\mu}, \hat{\Sigma}$ with a small loop and then \hat{C} .
- Restore image from restored patches and update $C_{oracle} =$ restored image.



Initialization

From PLE [Yu et al., 2012]:

K predefined models : (K-1) edges with different orientations + DCT for isotropic patterns



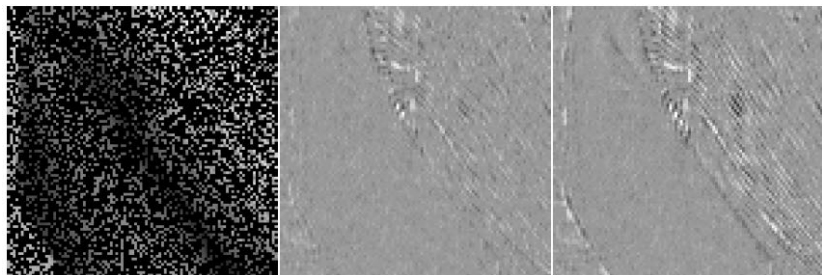
Results



(a) Ground-truth

(b) HBE (**30.01 dB**)

(c) PLE (26.78 dB)



Synthetic data, 70% missing pixels.

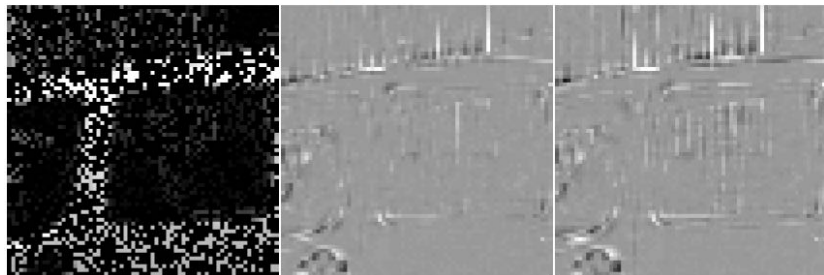
Results



(f) Ground-truth

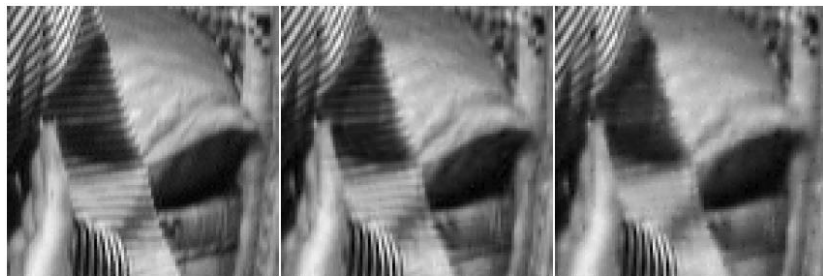
(g) HBE (30.20 dB)

(h) PLE (27.89 dB)



Synthetic data, 70% missing pixels.

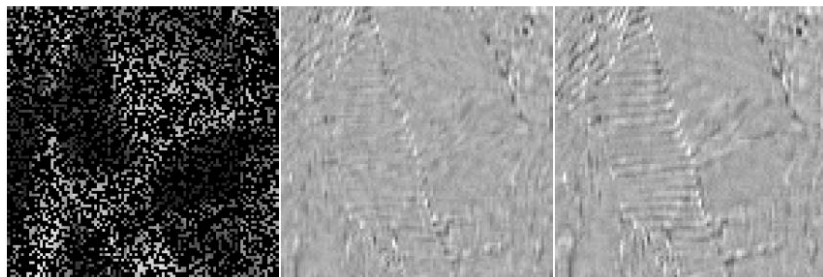
Results



(a) Ground-truth

(b) HBE (26.20 dB)

(c) PLE (24.76 dB)



Synthetic data, 70% missing pixels, gaussian noise $\sigma = 10$.

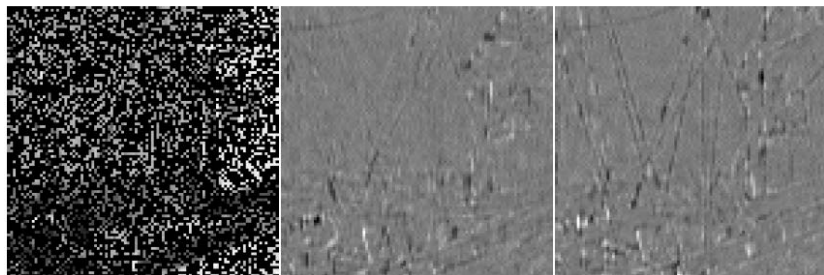
Results



(f) Ground-truth

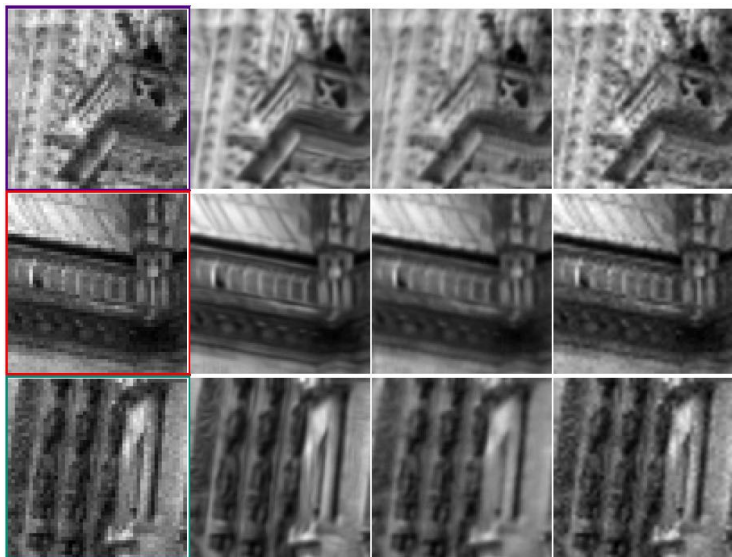
(g) HBE (28.34 dB)

(h) PLE (27.50 dB)



Synthetic data, 70% missing pixels, gaussian noise $\sigma = 10$.

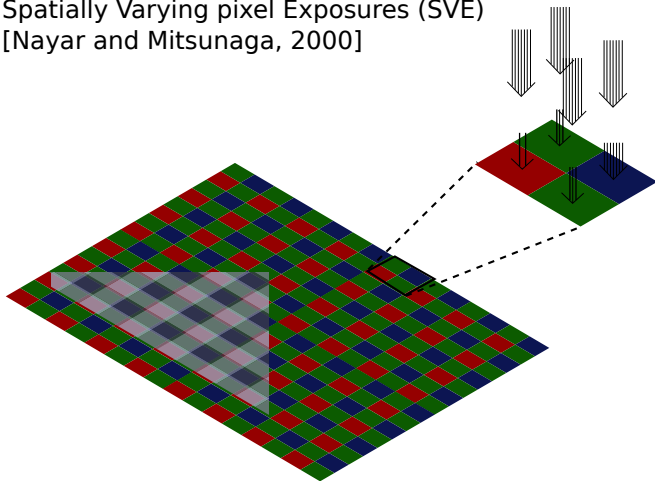
Results



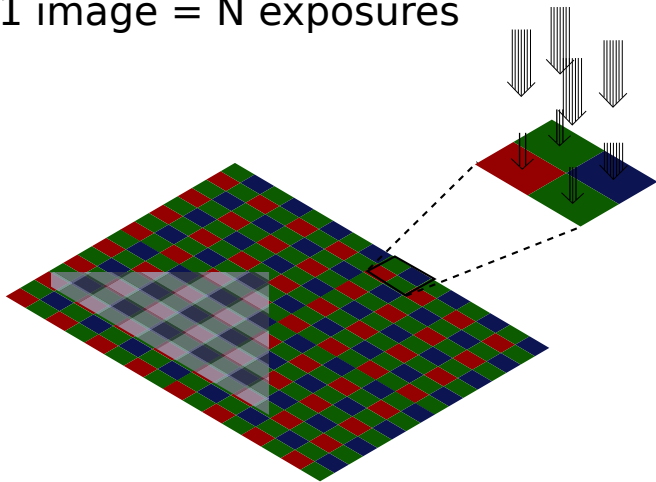
Zoom on Real data. Left to right : Input low-resolution image, HBE, PLE, bicubic.

Now, how can we do HDR imaging from a single shot ?

Spatially Varying pixel Exposures (SVE) [Nayar and Mitsunaga, 2000]



1 image = N exposures



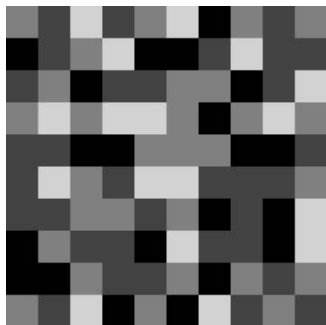
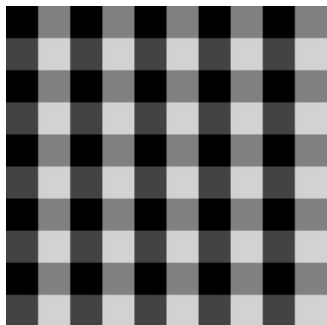
SVE Single-image HDR

- ✓ No need for image alignment.
- ✓ No need for motion detection.
- ✓ No ghosting problems.
- ✓ No large saturated regions to fill.

- × Resolution loss : unknown pixels to be restored (over and under exposed pixels).
- × Noise.
- × Need to modify the standard camera.
 - ▶ Alternative without camera modification [Hirakawa and Simon, 2011].

SVE: Regular or Random?

Random pattern to avoid aliasing [Schöberl et al., 2012]



Inverse Problem for HDR

Degradation model for a patch centered at pixel i

$$Z_i = D_i C_i + N_i$$

- D_i is a diagonal operator
 - ▶ $D_{ii} = 0 \Rightarrow$ over- or under-exposed pixel (ignored)
 - ▶ $D_{ii} = 1 \Rightarrow$ well-exposed pixel (kept)
- C_i irradiance at pixel i (reference image)
- Noise model for RAW data (shot noise and readout noise)

$$N_i \sim \mathcal{N}(0, \Sigma_{N_i})$$

with diagonal covariance matrix Σ_{N_i} such that

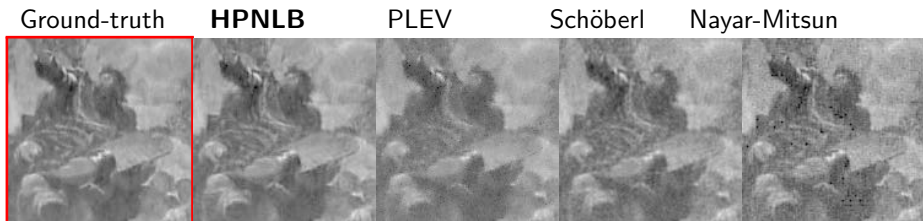
$$(\Sigma_{N_i})_k = \alpha_k C_k + \beta_k,$$

with α and β known.

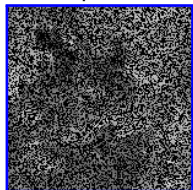
Results HDR - Synthetic data



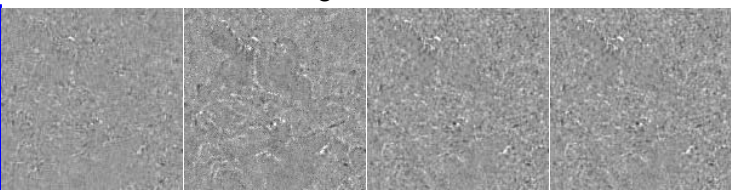
Results HDR - Synthetic data



Input



Differences to ground-truth



PSNR:

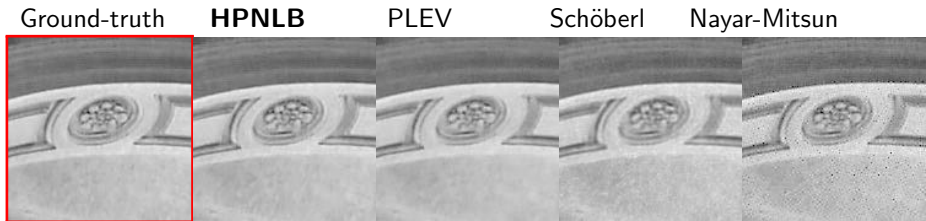
33.1dB

29.7dB

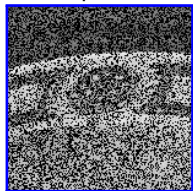
30.4dB

29.4dB

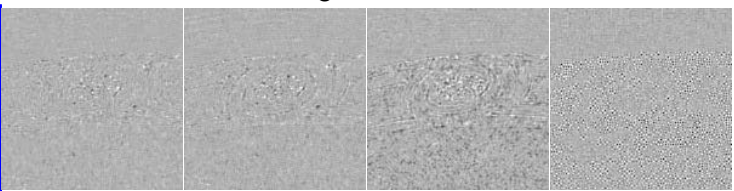
Results HDR - Synthetic data



Input



Differences to ground-truth



PSNR:

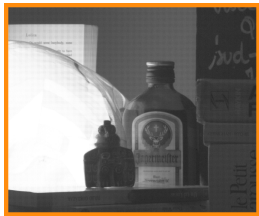
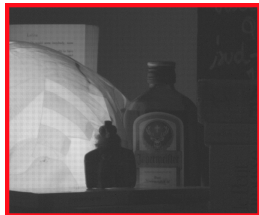
35.1dB

34.0dB

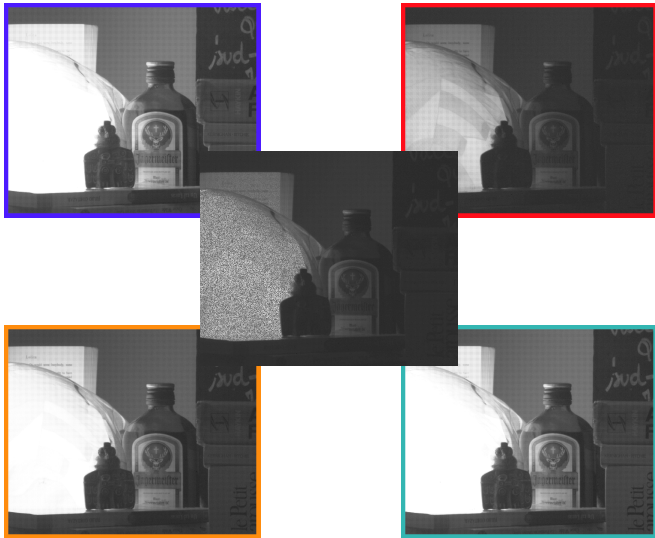
30.0dB

28.5dB

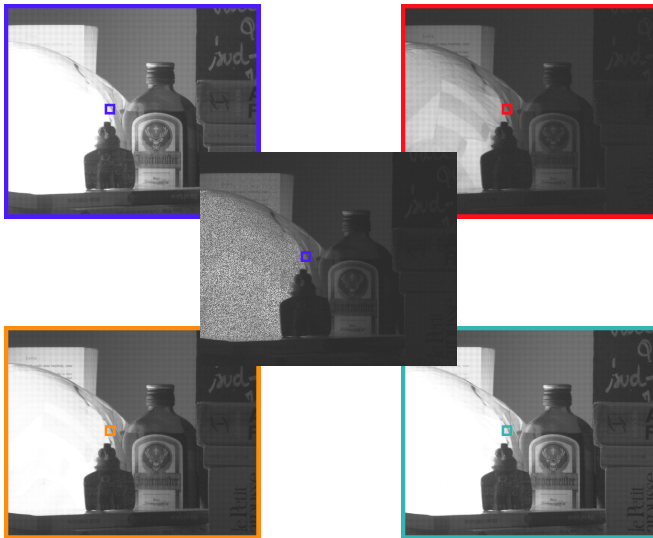
Real data: experimental protocol



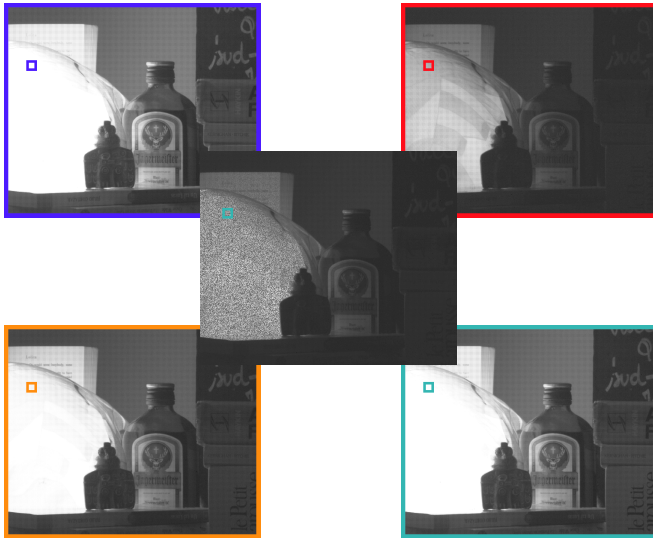
Real data: experimental protocol



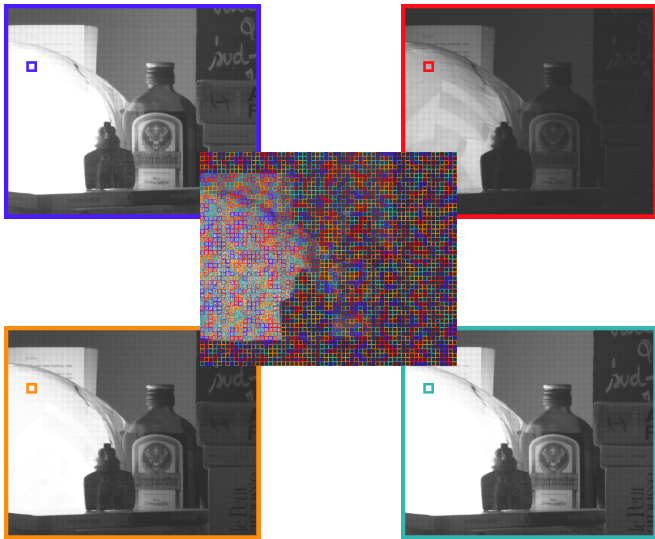
Real data: experimental protocol



Real data: experimental protocol



Real data: experimental protocol



Results HDR - Real data



Results HDR - Real data

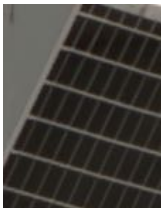


Results HDR - Real data

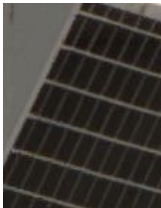


Results HDR - Real data

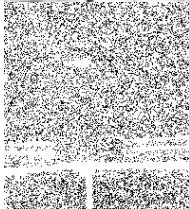
HPNLB



PLEV



Mask



Results real data



Results real data

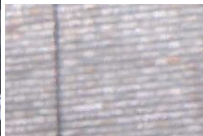


Results real data

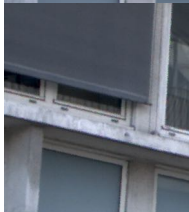


Results real data

HPNLB



PLEV



Mask

