

# A Symbol-Based Bar Code Decoding Algorithm

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# One Dimensional Bar codes

- ▶ Many different symbologies
- ▶ Built-in error correction



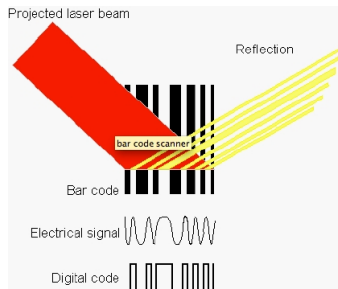
UPC



Code 128



# How Bar Codes Are Read



- ▶ Laser shines narrow beam back-and-forth on a bar code
- ▶ Back scattered intensity converted to voltage signal

# Modeling The Measured Signal

- ▶ View bar code as a binary function

$$z : \mathbb{R}^+ \rightarrow \{0, 1\}$$

- ▶ Laser-scanner system acts like point spread function
- ▶ Point spread blur depends on scan distance, optics
- ▶ Simplest model is Gaussian point spread function

$$g_{\alpha,\sigma}(t) = \frac{\alpha}{\sqrt{2\pi\sigma^2}} e^{-t^2/2\sigma^2}$$

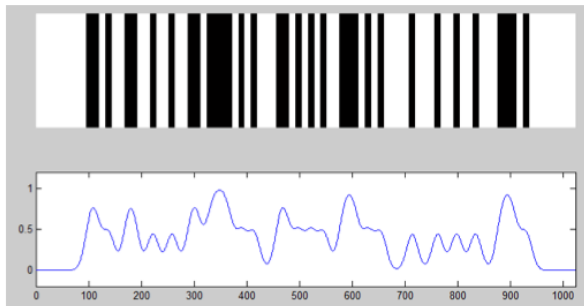
where  $\alpha$  and  $\sigma$  are unknown

- ▶ Signal can be approximated by convolution plus noise

$$h(t) = \int g_{\alpha,\sigma}(t-s)z(s)ds + n(t)$$

# The Inverse Problem

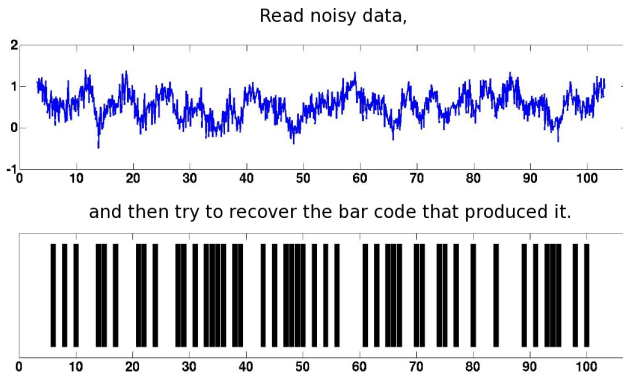
Existing methods: infer edges between black and white bars  
“locally” from signal



- Theoretical recovery guarantees for small amount of blue and noise in [Esedoglu 04, Esedoglu Santosa, 11]

# The Inverse Problem

More blur + additive noise



# Universal Product Code (UPC) Bar Codes

- ▶ Three types of components: digit, start/end, and middle
- ▶ Each digit has a unique sequence of 7 black and white bars
- ▶ Fixed start, middle, and end sequences
- ▶ Different left and right codes allow upside down reading

Quiet Zone	Start	Left Numerical Digits										Middle	Right Numerical Digits										End	Quiet Zone
		0	1	2	3	4	5	6	7	8	9		0	1	2	3	4	5	6	7	8	9		

# Universal Product Code (UPC) Bar Codes

- ▶ Each digit can be represented as a binary string of length 7
- ▶ Minimum Hamming distance between any two digits is 2

digit	L-pattern	R-pattern
0	0001101	1110010
1	0011001	1100110
2	0010011	1101100
3	0111101	1000010
4	0100011	1011100
5	0110001	1001110
6	0101111	1010000
7	0111011	1000100
8	0110111	1001000
9	0001011	1110100

# The UPC Bar Code Dictionary

- ▶ Every UPC bar code has the form

$$SL_1L_2L_3L_4L_5L_6MR_1R_2R_3R_4R_5R_6E$$

where  $L_1 \dots L_6$  and  $R_1 \dots R_6$  represent UPC code digits

- ▶ Take  $S, L_1 \dots L_6, M, R_1 \dots R_6, E$  as columns from matrices

$$L = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 1 & 0 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}, \quad R = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix},$$

$$\text{and } S = E = [010]^T, \quad M = [01010]^T.$$

# The UPC Bar Code Dictionary

$$\mathcal{D} = \begin{bmatrix} S & 0 & \dots & & & & & \dots & 0 \\ 0 & L & & & & & & & \vdots \\ \vdots & & L & & & & & & \\ & & & L & & & & & \\ & & & & L & & & & \\ & & & & & L & & & \\ & & & & & & L & & \\ & & & & & & & M & \\ & & & & & & & & R \\ & & & & & & & & & R \\ & & & & & & & & & & R \\ & & & & & & & & & & & R \\ & & & & & & & & & & & & R \\ & & & & & & & & & & & & & R \\ & & & & & & & & & & & & & & \vdots \\ \vdots & & & & & & & & & & & & & & & R & 0 \\ 0 & \dots & & & & & & & & \dots & 0 & E \end{bmatrix}$$

- ▶ The dictionary,  $\mathcal{D}$ , is block diagonal
- ▶ Hamming distance between any two columns is at least 2
- ▶ Bar code is  $z = \mathcal{D}x$ , where  $x \in \{0, 1\}^{123}$  has 15 ones

# Discrete Representation of Measured Data

## Continuous Model

$$h(t) = \int g_{\alpha,\sigma}(t-s)z(s)ds + n(t),$$
$$g_{\alpha,\sigma}(t) = \frac{\alpha}{\sqrt{2\pi\sigma^2}}e^{-t^2/2\sigma^2}$$

- ▶ Discretized data is

$$h = \alpha G_{\sigma} \mathcal{D}x + n$$

- ▶  $x \in \{0, 1\}^{123}$  is 15-sparse
- ▶  $\mathcal{D} \in \{0, 1\}^{95 \times 123}$  is the block diagonal dictionary matrix
- ▶  $G_{\sigma} \in \mathbb{R}^{m \times 95}$  blurs the discrete bar code
- ▶ Parameters  $\alpha$  and  $\sigma$  are unknown
- ▶  $n \in \mathbb{R}^m$  is a noise vector

# Two Step Solution Approach

## Discrete Problem

Recover valid 15-sparse  $x \in \{0, 1\}^{123}$  given

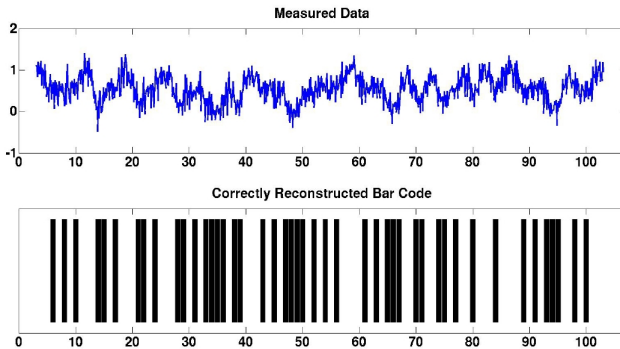
$$h = \alpha G_{\sigma} \mathcal{D}x + n.$$

- ▶ We know that  $x_1 = x_{62} = x_{123} = 1$  due to fixed start, middle, and end bar code sequences. Use corresponding blocks of  $h$  to estimate  $\alpha$  and  $\sigma$ .
- ▶ Obtain  $\tilde{\alpha} \approx \alpha$  and  $\tilde{\sigma} \approx \sigma$
- ▶ Greedily recover  $x$  digit by digit thereafter by minimizing

$$\left\| h - \tilde{\alpha} G_{\tilde{\sigma}} (SL_1 L_2 L_3 L_4 L_5 L_6 M R_1 R_2 R_3 R_4 R_5 R_6 E)^T \right\|_1$$

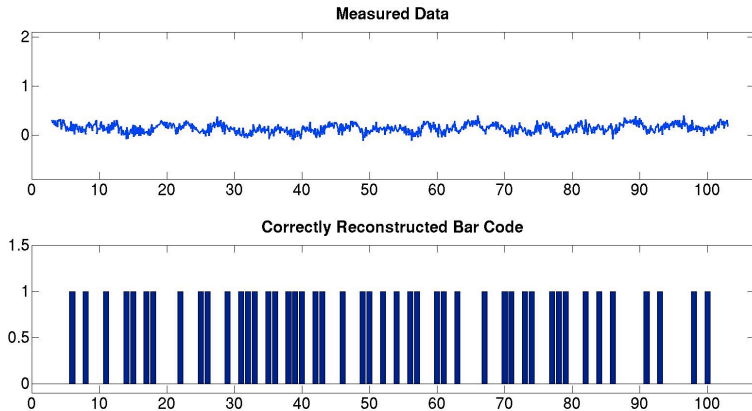
over all 10 choices of  $L_1$  with  $L_2 \cdots E$  zeroed out, then all 10 choices of  $L_2$  with  $L_3 \cdots E$  zeroed out, etc.

## Numerical Example: $\sigma = .75$ , $\alpha = 1$ , and 34% Noise



- ▶ Noise is i.i.d. Gaussian
- ▶ Estimates were  $\tilde{\sigma} = 1$  and  $\tilde{\alpha} = 1.14$
- ▶ Signals decoded correctly about 80% of the time for these noise levels and  $\sigma, \alpha$  settings

# Numerical Example: $\sigma = .75$ , $\alpha = .25$ , and 10% Noise



Estimates were  $\tilde{\sigma} = .8$  and  $\tilde{\alpha} = .22$ .

# What can we prove?

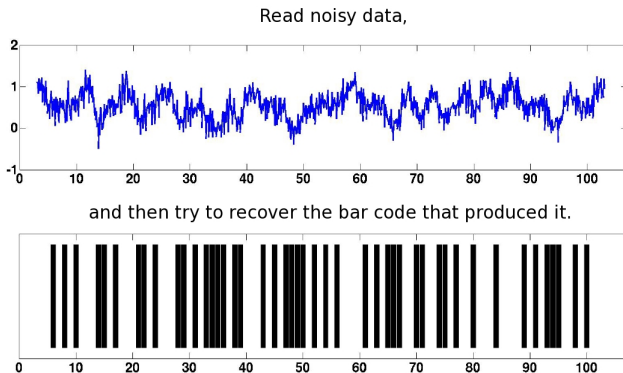
- ▶ If blur parameter  $\sigma$  is known, we can show that if the blur is not excessive and the noise level is not too great, the algorithm converges to the right solution.
- ▶ We can also show that the reconstruction is insensitive to the value of  $\sigma$ .
- ▶ The proof hinges on the matrix

$$G_{\sigma} \mathcal{D}$$

being “almost block diagonal”, and nearly preserving the minimum “hamming distance” between all pairs of columns

# Extensions

- ▶ Unknown start position
- ▶ Variable-length bar codes (Code128)



Thank You!

Questions?